

BEYOND CATCHING CASTING GAMES



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BEYOND CATCHING: CASTING GAMES

Inner ring scores 500 points. Outer ring scores 300 points. Misses score 100 points.

Round 1

Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Round 1 TOTAL
(25') 500 pts. maximum	(30') 500 pts. maximum	(35') 500 pts. maximum	(40') 500 pts. maximum	(50') 500 pts. maximum	(60') 500 pts. maximum	Maximum Points 3000

Round 2

Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Round 2 TOTAL
(25') 500 pts. maximum	(30') 500 pts. maximum	(35') 500 pts. maximum	(40') 500 pts. maximum	(50') 500 pts. maximum	(60') 500 pts. maximum	Maximum Points 3000

Complete three casts per round. The longest cast is scored, with five points awarded per foot, as measured from the foul line, to the greatest distance within the 16' boundary.

Round 1: Distance Casting

Cast #1	Cast #2	Cast #3	Longest Cast 5 pts per foot	TOTALS
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Round 2: Distance Casting

Cast #1	Cast #2	Cast #3	Longest Cast 5 pts per foot	TOTALS
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"V" Fish Target (max - 500pts) Round 1		"V" Fish Target (max - 500pts) Round 2	
Mangrove Target (max-500pts) Round 1		Mangrove Target (max-500pts) Round 2	
Hoop Accuracy (Round 1)		Hoop Accuracy (Round2)	
Distance (Round 1) (no max) {5pts per foot}		Distance (Round2) (no max) {5pts per foot}	
Sub Total Round 1		Sub Total Round 2	
GRAND TOTAL Rounds 1 & 2			

Participant Name: _____

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I. ACCURACY TARGETS (No Time Limit)

- 1 Inner hoop target (Worth 500pts)
- 2 Outer hoop target (Worth 300pts.)
- 3 Casting without getting the fly inside either hoop (Worth 100pts.)
- 4 One cast per target with no "ticking" the ground
- 5 Cast to first 25' target following the sequence of: 35'-40'-45'-50'-60'
- 6 Do two complete rounds and calculate a total score for the two rounds

The caster's score will be the number of points per target (max 500pts) with a sub total for rounds one and two. The maximum subtotal pre round is 3000 points. If the fly tangles the judge will help free it. The caster can take as many false casts as they like. No "ticking" allowed- it will be counted as a target miss. If the caster wants to stop casting he/she can deliver a back cast and let it fall to the ground without penalty.

II. DISTANT CAST (No Time Limit)

- 1 Two rounds of three casts each round
- 2 No time limit-No false cast limit
- 3 Longest cast counts (5pts x per foot)
- 4 Cast must land in the 16' target alley or it is considered a missed cast.

The judge will measure each cast (three casts) and tabulate the sub totals and final summary total on the score sheet.

III. "V" FISH (Time limit = 2 minutes)

- 1 The caster stands at the 100-point mark (30 ft from target) with fly in hand.
- 2 When the caster is ready, the judge will say "GO" and will start a stopwatch.
- 3 The caster must cast at the "V" target until the leader lands and stays in the "V".
- 4 If the leader does not land in the "V" the cast is not good and must be recast.
- 5 When the leader lands and stays in the "V" the judge will shout "GOOD"
- 6 The caster then steps back to the 200-point mark (40 ft from target) and casts again until the leader lands and stays in the "V" - judge shouts "GOOD."
- 7 Follow the same procedure at the 50'-300pt, 60'-400pt and 70'-500pt marks or until time runs out.

The caster's score will be the number of points at the longest distance completed up to a maximum of 500 points. If the fly tangles on the goal, the judge will help free it. If the fly comes off, the caster must tie on another fly.

IV. UNDER THE MANGROVE CAST (Time limit = 2 minutes)

- 1 The caster stands behind the 100-point (30 ft) mark with fly in hand.
- 2 When the caster is ready the judge will say "GO" and will start a stopwatch.
- 3 The caster must cast under and through the goal until the fly lands beyond the back line, at which time the judge will shout "GOOD." Grass Bouncing Allowed!
- 4 The caster then steps back to the 200-point (40 ft) mark and casts again until the fly lands beyond the back line and the judge shouts "GOOD". Follow the same procedure at 50'-300pt, 60'-400pt & 70'- 500pt marks or until time runs out.

The caster's score will be the number of points at the longest distance completed up to a maximum of 500 points. If the fly tangles on the goal, the judge will help free it. If the fly comes off, the caster must tie on another fly.